

# Super Smash Bros. Melee:

## Fountain of Dreams

Arranged by Yen g Chang

arranged for String Quartet

Adagio ♩ = 60

Allegro Presto ♩ = 180

The musical score is arranged for a string quartet and is divided into three systems. The first system (measures 1-6) is marked *mf* and features a tempo of Adagio (♩ = 60). It includes staves for Violin 1, Violin 2, Viola, and Cello. The second system (measures 7-12) is marked *mf* and features a tempo of Allegro Presto (♩ = 180). It includes staves for Violin I, Violin II, Viola, and Cello. The third system (measures 13-18) is also marked *mf* and features a tempo of Allegro Presto (♩ = 180). It includes staves for Violin I, Violin II, Viola, and Cello. The score is written in a key signature of two flats (B-flat major or D-flat minor) and a common time signature (C). The first system begins with a *mf* dynamic marking. The second and third systems also begin with a *mf* dynamic marking. The score is written for a string quartet, with the first system including staves for Violin 1, Violin 2, Viola, and Cello, and the subsequent systems including staves for Violin I, Violin II, Viola, and Cello.

19

Vln. I

Vln. II

Vla.

Vc.

25

Vln. I

Vln. II

Vla.

Vc.

*(arco)*

31

Vln. I

Vln. II

Vla.

Vc.

37

I

Vln.

II

Vla.

Vc.

43

I

Vln.

II

Vla.

Vc.

49

I

Vln.

II

Vla.

Vc.

55

Vln. I

Vln. II

Vla.

Vc.

*mf* *f* *mf*

*f* *pizz.*

*pizz.*

*pizz.*

59

Vln. I

Vln. II

Vla.

Vc.

62

Vln. I

Vln. II

Vla.

Vc.

*Repeat as desired*